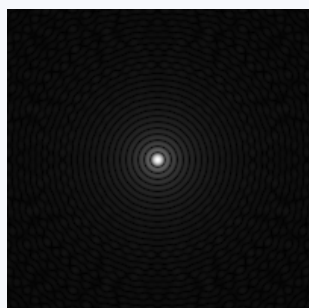


# Optical gain compensation for the HARMONI-SCAO Pyramid WFS

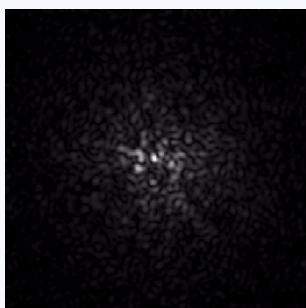
WFS in the VLT/ELT era V – 14<sup>th</sup> October 2020

Charlotte Z. Bond, Vincent Chambouleyron, Jean-François  
Sauvage, Noah Schwartz, Carlos Correia and Thierry Fusco.

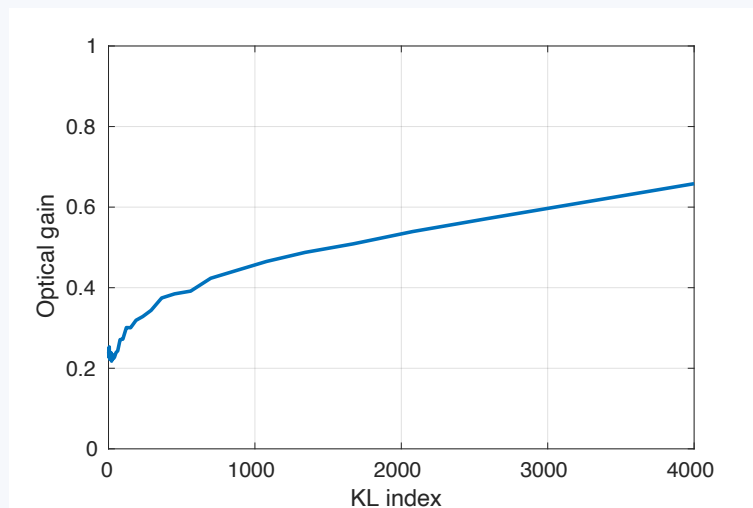
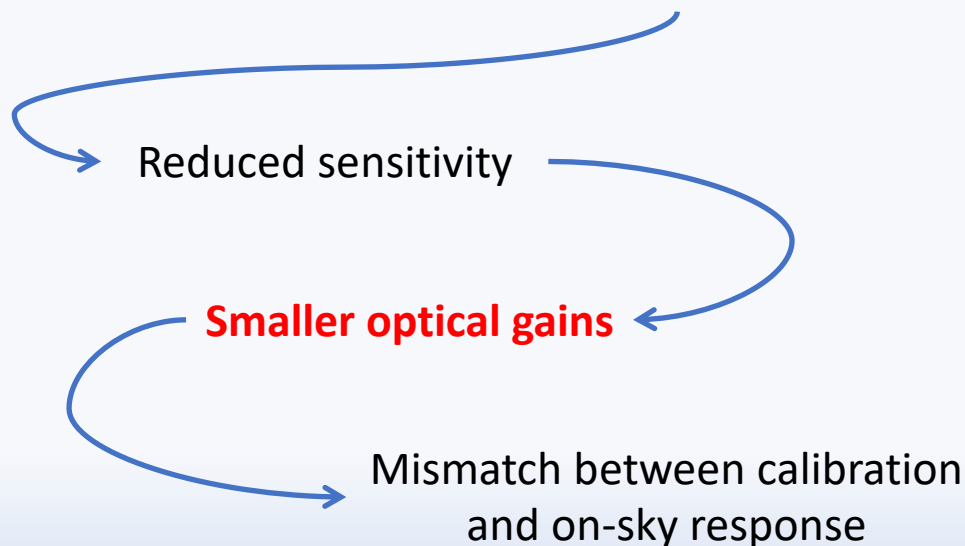
# PyWFS optical gain



Calibration state\*



Operating state\*



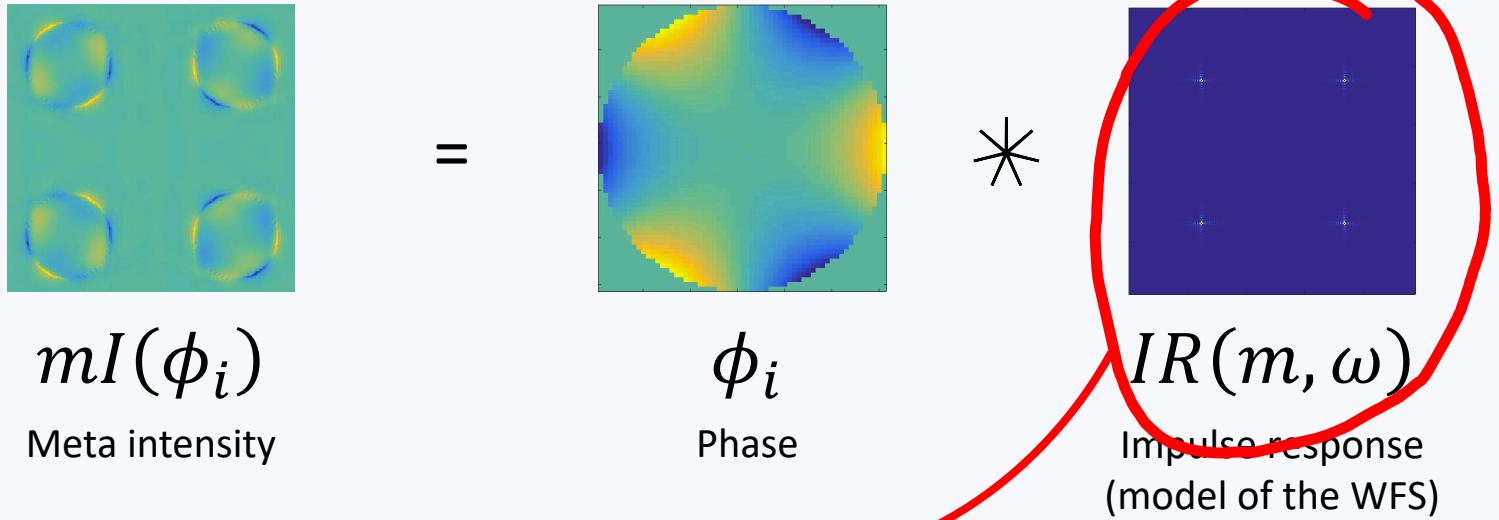
Knowledge of the optical gains can be used to compensate the CM

$$G_{opt} = \begin{pmatrix} G_1 & & \\ & \dots & \\ & & G_n \end{pmatrix}$$
$$CM_{sky} = \left( \frac{1}{G_{opt}} \right) CM_{calib}$$

# The convolutive model

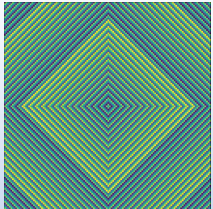
V. Chambouleyron et al.,  
 'Pyramid wavefront sensor  
 optical gains compensation  
 using a convolutional  
 model', A&A, 2020.

→ A PyWFS working with small residual phases is equivalent to a change in modulation.

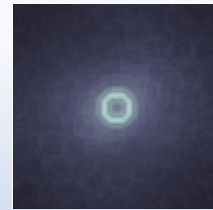
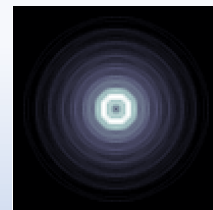


$$IR(m, \omega) = 2\Im\{\hat{m}(m * \omega)\}$$

$m$ , PyWFS  
 Fourier mask



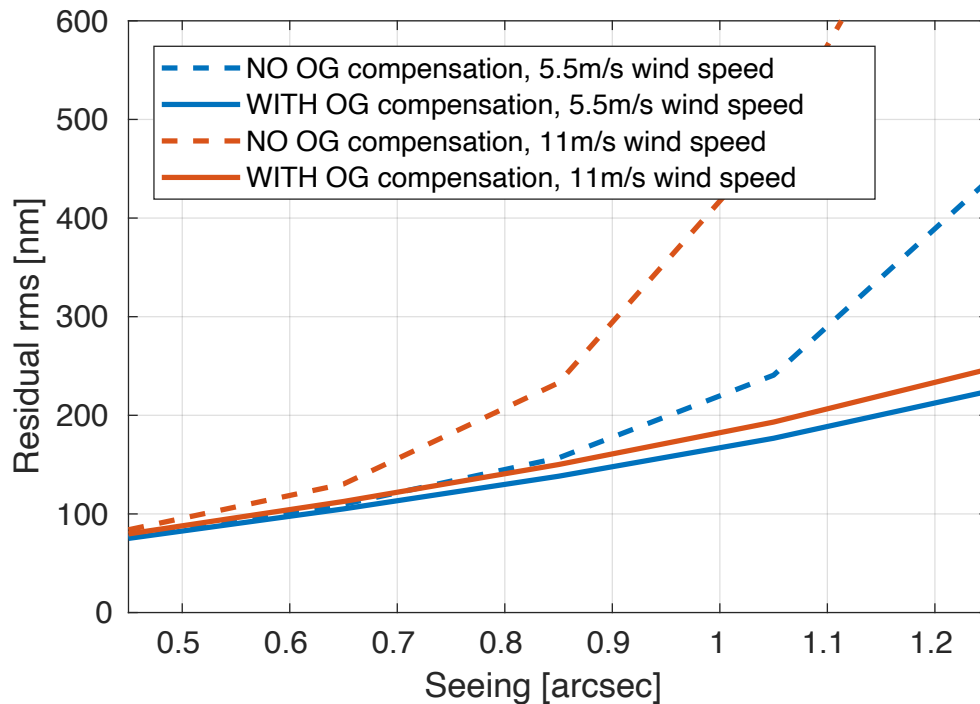
$\omega$ , focal plane weighting  
 (PSF + modulation)



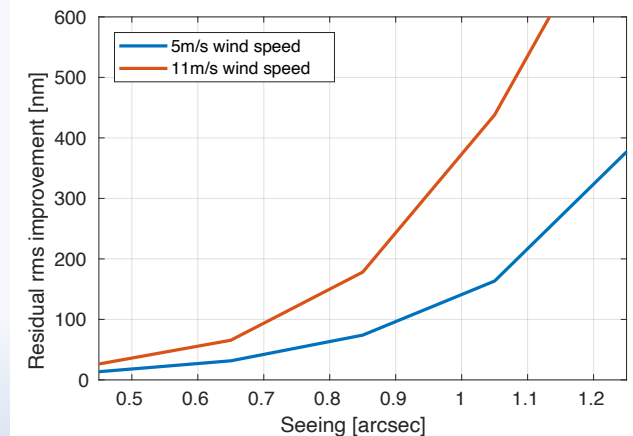
Calibration

Operation

# The impact of OGs on H-SCAO



- H-SCAO simulated in OOMAO.
- The **OG is estimated and compensated** using the convolutive model and full knowledge of the residual phase.

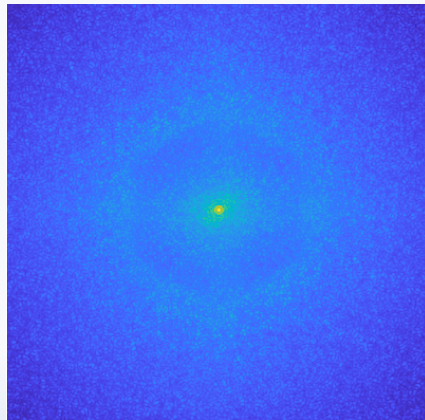


HARMONI  
SCAO

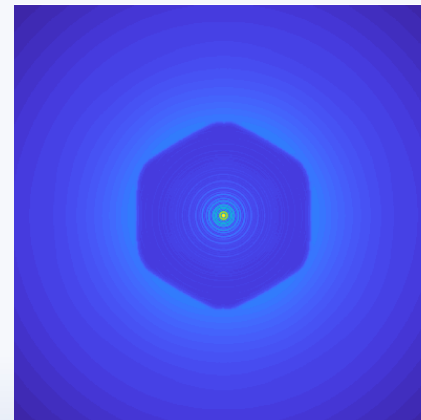
- Visible PyWFS (0.7 – 1  $\mu\text{m}$ )
- ~4000 KL modes
- Modulation =  $3\lambda/D$

# Estimating OGs in practice

- In practice we do not have full knowledge of the residual phase.
- Ideally a camera placed in a nearby focal plane could provide the PyWFS PSF (not an option for HARMONI).
- Alternative approach: use a reconstructed PSF.
  - Is using only the fitting error sufficient?



Simulated PSF: single  
closed loop phase



Reconstructed PSF:  
fitting error only

# OG compensation using a reconstructed PSF: fitting error only

Preliminary results

- PSF modelled using different values of  $r_0$ .
- Simulation case: seeing = 1.05", wind speed = 5.5m/s.
- Good OG compensation achieved with  $r_0$  within -10% to +30% of true value.

